

**Minutes of Planning Committee Meeting of Llangunnor Community Council held Remotely at 6.30pm on Thursday 21<sup>st</sup> April 2022.**

**PRESENT: Cllrs. J Slate (Chair) G Bevan, Elwyn Williams, P Totterdale, S Thomas, Charlie Evans.**

**APOLOGIES – No apologies received from Cllrs Heather Lewis and Steven Richards.**

**Two electors present, in addition Howard Davies Clerk**

**1. Declaration of Interest – None**

**2. Minutes of monthly meeting**

It was unanimously (**minute 0422 – P2**) and **RESOLVED** to approve as a correct record the minutes of the Planning Committee held on 17<sup>th</sup> April 2022.

**3. Consider Planning Applications**

**To confirm action of chair / clerk Unanimously ratified (Minute 0422 – P3i)**

**PL/03591** - The construction of combined plant cage/compound and bin store (in flow forge material) and the installation of air conditioning/refrigeration plant thereto together with the forming of 3 no. openings in external wall/cladding for pipe/duct work - Unit B, Stephens Way, Carmarthen, SA31 2BG. Response required by 20.4.22

**Chair/clerk responded as follows:**

Llangunnor Community Council have considered the application and have no objections provided the normal neighbour consultations are carried out.

**There were no further applications received.**

**4. There were no further correspondence or matters arising,** however the Chair wished to introduce Ally Wadeward to give a short presentation on the successful Eater Scavenger hunt that she had run at the park on Easter Saturday for Llangunnor School PTA as she had missed the earlier full Council meeting. Some 200 adults and children had attended, and a great day was had by all, being the first major event held in Llangunnor post the Covid Pandemic, and wished to thank the Council for their cooperation in helping them deliver this excellent community centred event.

**Next monthly meeting to be held (remotely) on Thursday 19<sup>th</sup> May 2022 at 6.30pm**

**Meeting closed at 7.50 pm**

**Signed:**

**Date**